

# “In Your Imagination”

## Module 6, Adventure 2



### Prompt:

Tell a story by designing puppets that fit into one of the fantasy worlds you have created or imagine something new! Think of a story and put on a show.

### Materials:

- Assorted supplies for making puppets, such as construction paper, cardboard, straws, pipe cleaners, craft sticks, brass fasteners, paper bags, etc.
- Markers, crayons, or colored pencils
- Scissors
- Tape and/or glue
- *Optional: Explorer Notebook*

### Instructions:

1. Think about the world you want your show to be in. You can use a world you imagined in previous modules, or come up with something new. You might also want to use some of the structures or pieces you designed from past modules in your show.
2. Pick 1-2 characters you want to create. Plan out your characters and the story they will tell.
  - a. You might want to think about:
    - i. **Who** are the characters?
    - ii. **What** happens to them in the story?
    - iii. **How** does the story end?
3. Using the materials you have, create your puppets.
4. Practice and put on a show!

*For explorers using an Explorer Notebook:*

1. Sketch your characters before you begin.
2. Plan out your story.

Check out the last page for a page design idea. You can use this or set up your page however you want!

### **Extensions:**

The following are optional steps you can take if you want to extend this adventure:

1. Design scenery and a backdrop for your show.
2. Make invitations or playbills for your show.
3. Come up with more characters, make a script, and ask people at home to be characters in your show.
4. Go to the “In Your Imagination” topic on Flipgrid and share your creation!

## Explorer Notebook

You can use this to help you set up your Explorer Notebook!

### Tell a Story Module 6, Adventure 2

Sketches of my characters:

My story takes place in \_\_\_\_\_.

In my story...

