

# “In Your Imagination”

## Module 5, Adventure 1



### Prompt:

Imagine a fantasy world and design your own castle, headquarters, city, or kingdom. Maybe you can take inspiration from something you read in a book or have seen in a movie, like Hogwarts, Arendelle, or Narnia...or you can imagine your own! Come up with the story behind the place you create.

### Materials:

- Recycled materials: cardboard boxes, egg cartons, yogurt containers, shoe boxes, etc.
- Markers or crayons
- Scissors
- *Optional: Large pieces of paper, fabric, or a sheet or tarp*
- *Optional: Assorted craft materials (pipe cleaners, construction paper, aluminum foil, toothpicks, craft sticks, pom poms, etc.)*
- *Optional: Explorer Notebook*

### Instructions:

1. Look at the materials you have available. You might have big boxes and pieces of material and can make something big enough for you to go into. If you have smaller boxes and recycled materials, that's good, too! You can make a whole land for action figures, toys, or other items.
2. Sketch your design before you start building - this will help you plan how you will use your materials.
3. Imagine the building, city, or kingdom you want to make.
4. Think about your design:
  - **What** is it called?

- **Where** is it?
  - **Who or what** lives there?
  - **What** do the people or creatures who live there do?
5. Use the materials you have to create your fantastical place!

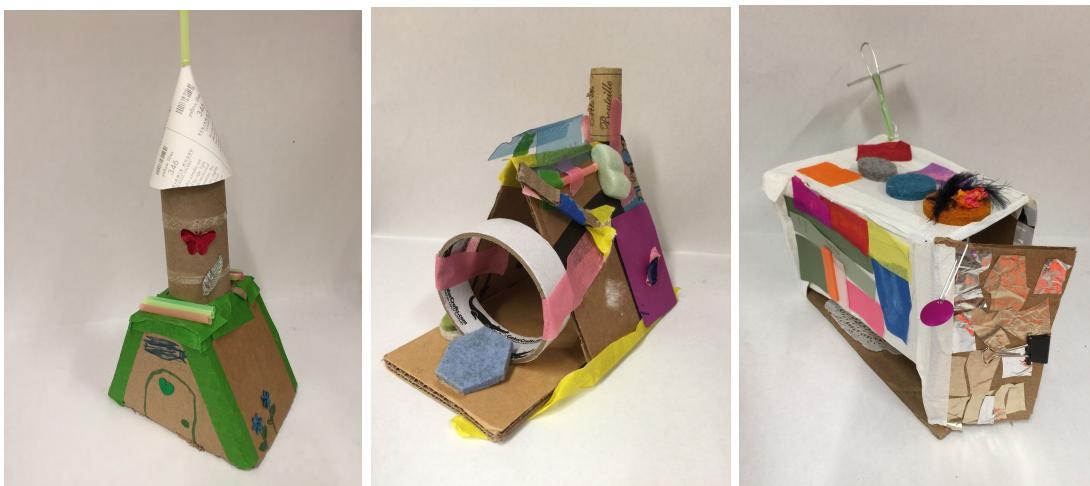
*For explorers using an Explorer Notebook:*

1. Sketch out your design before you start building.

Check out the last page for a page design idea. You can use this or set up your page however you want!

## Resources:

1. Check out some images of fantasy structures visitors made at Boston Children's Museum for some inspiration.
2. Also check out the work of artist [Ana Serrano](#), who makes miniature paper versions of buildings in city neighborhoods. Her work can be found on her website.



## Extensions:

The following are optional steps you can take if you want to extend this adventure:

1. Use your catapult from the first adventure to test the defenses of your new world!
  - a. If your catapult is launching good things, like care packages, can you make the “items” land in the same spot each time?
2. Make yourself an outfit to fit into the world you created.

3. Design a flag for your structure or land.
4. Share your design and share some fun facts about what you created.
5. Go to the “In Your Imagination” topic on Flipgrid and share your creation!

## Explorer Notebook

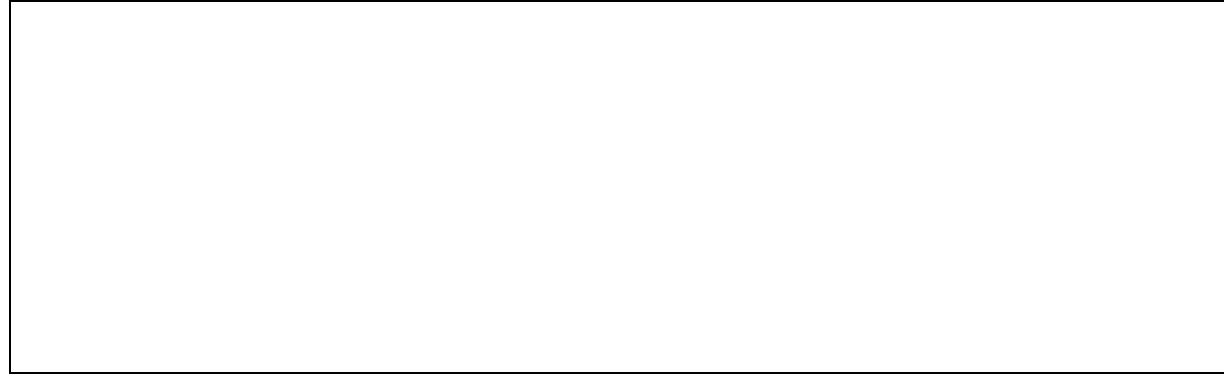
You can use this to help you set up your Explorer Notebook!

### A Place from My Imagination Module 5, Adventure 1

My plan for my design:

- What is it called? \_\_\_\_\_
- Where is it? \_\_\_\_\_
- Who or what lives there? \_\_\_\_\_
- What do the people or creatures who live there do?  
\_\_\_\_\_

Sketch of my creation:



I made \_\_\_\_\_.

Three things you don't know about this place, but you should!:

- 
- 
-